**ANUSHA GARG**

**College Student | Java Programmer | Photoshop Artist | Learner**

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**Professional skills**

* Java Programming
* C programming
* Python programming
* Adobe Photoshop
* Adobe Illustrator
* Blog Management
* Basic Design Skills
* English Literature
* Fluent in languages like French and Hindi

**Education**

* St. Paul’s Sr. Sec. School, Beawar (From 2005 to 2019)
* Guru Siddharth International School, Beawar (From 2019 to 2021)
* S.R.M University -K.T.R Campus, Chennai (Present Date)

**Experience**

* Participated in project expo(a competition of programmers).
* I have been a part of MUNsoc for 2 months in my college and also have been participated in it once in my school life also.
* I have done a web design course from udemy .
* <https://www.udemy.com/share/101usY3@9XWootafZlIUVtrMZTRVX_c_NgzuYMwynWiKoyKEAN81ytT0aEZ6GeneYkF2zkJSmA==/>
* My uncle is also a businessman. He has runs a company named BRD industry which manufactures stove and the products related to it and I have worked with him for about 2-3 months.
* I have also learn about Social media marketing from books like Traction and Content Machine and also from some early entrepreneurs through their social media or youtube accounts.

**Academic projects**

* **FD profit management system –** This program calculates the profit we will make by investing our money in banks of any particular state so that we can calculate which bank will make us more profit.- java
* **Game of guessing numbers –** This program is a game in which the user has to input a number and the program will make us guess whether the number is greater than the program number or smaller or we have guessed it correct.
* **Digital Clock -** This program will take the input from the user of time, place of the input time and the place of which they want to calculate the time and the program calculate the time of the place user want to calculate.